



User Story Writing Workshop [1 Day]

What can I expect from this workshop?

Projects start out to achieve business objectives through a set of requirements. The way in which those requirements are documented or communicated has a substantial impact on the project's success and its cost. This workshop provides a clear and solid insight into what User Stories are, how to write them effectively and look into the use of user role modelling to write the all-important initial User Stories for a project. During this highly interactive workshop, delegates put theory into practice through the use of real project case studies.

Prerequisites:

Delegates should have a clear understanding of and practical experience with Agile concepts and practices.

Who will benefit from this workshop?

Product Manager, Business Analysts, Managers, Programmers, Development team leads, Testers.

Through attending this workshop, you will gain an understanding of and insight into:

- What User Stories are
- The 3Cs: Card, conversation, confirmation
- How to write user stories
- Story hierarchies, themes and epics, Business stories, customers stories,
- Gathering Stories o User Role modelling o Purpose, Brainstorming, Consolidating o Personas & Extreme characters o Story-writing workshops o Eliciting through questions

The workshop will also cover aspects of:

- Attributes of a good story and how to achieve them
- INVEST in stories
- Splitting User Stories o Reasons for splitting stories o Story splitting strategies
- The art of saying "No", define a minimum marketable feature set MMF

Interactive sessions and engaging discussions will also take place around:

- The balance of "up front" and "just in time"
- Tracer bullets

- Closed stories
- Non-functional stories
- The definition of ready
- Case Studies
- Tools (when to use, when not to)
- User stories compared to
 - Use cases
 - IEEE 830 software requirements specs
- Pitfalls of User Stories